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IMAGINARY GAMES



John Hunt Publishing. Paperback. Book Condition: new. BRAND NEW, Imaginary Games, Chris Bateman, Can games be art? When film critic Roger Ebert claimed in 2010 that videogames could never be art it was seen as a snub by many gamers. But from the perspective of philosophy of art this question was topsy turvey, since according to one of the most influential theories of representation all art is a game. Kendall Walton's prop theory explains how we interact with paintings, novels,...

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- Authored by Chris Bateman
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